GUJARAT TECHNOLOGICAL UNIVERSITY

COMPUTER ENGINEERING (07) / INFORMATION TECHNOLOGY (16) / INFORMATION & COMMUNICATION TECHNOLOGY (32)
DATA STRUCTURES

SUBJECT CODE: 2130702
B.E. 3rd Semester

Type of course: Compulsory

Prerequisite: Computer Programming & utilization

Rationale: Data structure is a subject of primary importance in Information and Communication Technology. Organizing or structuring data is important for implementation of efficient algorithms and program development. Efficient problem solving needs the application of appropriate data structure during program development.

Understanding of data structures is essential and this facilitates the understanding of the language. The practice and assimilation of data structure techniques is essential for programming. The knowledge of „C" language and data structures will be reinforced by practical exercises during the course of study. The course will help students to develop the capability of selecting a particular data structure.

Teaching and Examination Scheme:

Teaching Scheme			Credits	Examination Marks						Total Marks
L	T	P	C	Theory Marks			Practical Marks			
				ESE (E)	PA (M)		PA (V)		PA (I)	
					PA	ALA	ESE	OEP		
4	0	4	8	70	20	10	20	10	20	150

Contents:

Sr. No.	Topics	Teaching Hrs.	Module Weightage
1	INTRODUCTION TO DATA STRUCTURE: Data Management concepts, Data types – primitive and non-primitive, Performance Analysis and Measurement (Time and space analysis of algorithms-Average, best and worst case analysis), Types of Data Structures- Linear & Non Linear Data Structures.	04	10
2	LINEAR DATA STRUCTURE Array: Representation of arrays, Applications of arrays, sparse matrix and its representation Stack: Stack-Definitions & Concepts, Operations On Stacks, Applications of Stacks, Polish Expression, Reverse Polish Expression And Their Compilation, Recursion, Tower of Hanoi Queue: Representation Of Queue, Operations On Queue, Circular Queue, Priority Queue, Array representation of Priority Queue, Double Ended Queue, Applications of Queue Linked List: Singly Linked List, Doubly Linked list,	13	30

	Circular linked list ,Linked implementation of Stack, Linked implementation of Queue, Applications of linked list.			
3	NONLINEAR DATA STRUCTURE : Tree-Definitions and Concepts, Representation of binary tree, Binary tree traversal (Inorder, postorder, preorder), Threaded binary tree, Binary search trees, Conversion of General Trees To Binary Trees, Applications Of Trees-Some balanced tree mechanism, eg. AVL trees, 2-3 trees, Height Balanced, Weight Balance, Graph-Matrix Representation Of Graphs, Elementary Graph operations,(Breadth First Search, Depth First Search, Spanning Trees, Shortest path, Minimal spanning tree)	13	30
4	HASHING AND FILE STRUCTURES : Hashing: The symbol table, Hashing Functions, Collision-Resolution Techniques, File Structure: Concepts of fields, records and files, Sequential, Indexed and Relative/Random File Organization, Indexing structure for index files, hashing for direct files, Multi-Key file organization and access methods.	06	15
5	Sorting & Searching: Sorting – Bubble Sort, Selection Sort, Quick Sort, Merge Sort Searching – Sequential Search and Binary Search	06	15

Reference Books:
1. An Introduction to Data Structures with Applications. by Jean-Paul Tremblay & Paul G. Sorenson Publisher-Tata McGraw Hill.
2. Data Structures using C & C++ -By Ten Baum Publisher – Prenctice-Hall International.
3. Fundamentals of Computer Algorithms by Horowitz, Sahni,Galgotia Pub. 2001 ed.
4. Fundamentals of Data Structures in C++-By Sartaj Sahani.
5. Data Structures: A Pseudo-code approach with C -By Gilberg & Forouzan Publisher-Thomson Learning.

Course Outcome:

After learning the course the students should be able:
1. Differentiate primitive and non primitive structures
2. Design and apply appropriate data structures for solving computing problems.
3. Apply sorting and searching algorithms to the small and large data sets.

List of Practical:

At least 10 practical should be performed by students using programming language.

1. Introduction to pointers. Call by Value and Call by reference.
2. Introduction to Dynamic Memory Allocation. DMA functions malloc(), calloc(), free() etc.
3. Implement a program for stack that performs following operations using array.
     (a) PUSH (b) POP (c) PEEP (d) CHANGE (e) DISPLAY

4. Implement a program to convert infix notation to postfix notation using stack.
5. Write a program to implement QUEUE using arrays that performs following operations (a) INSERT (b) DELETE (c) DISPLAY

5. Write a program to implement Circular Queue using arrays that performs following operations. (a) INSERT (b) DELETE (c) DISPLAY
6. Write a menu driven program to implement following operations on the singly linked list.
    (a) Insert a node at the front of the linked list.
    (b) Insert a node at the end of the linked list.
    (c) Insert a node such that linked list is in ascending order.(according to info. Field)
    (d) Delete a first node of the linked list.
    (e) Delete a node before specified position.
    (f) Delete a node after specified position.
7. Write a program to implement stack using linked list.
8. Write a program to implement queue using linked list.
9. Write a program to implement following operations on the doubly linked list.
    (a) Insert a node at the front of the linked list.
    (b) Insert a node at the end of the linked list.
    (c) Delete a last node of the linked list.
    (d) Delete a node before specified position.
10. Write a program to implement following operations on the circular linked list.
    (a) Insert a node at the end of the linked list.
    (b) Insert a node before specified position.
    (c) Delete a first node of the linked list.
    (d) Delete a node after specified position.
10. Write a program which create binary search tree.
11. Implement recursive and non-recursive tree traversing methods inorder, preorder and post-order traversal.
12. Write a program to implement Queue Sort
13. Write a program to implement Merge Sort
14. Write a program to implement Bubble Sort
15. Write a program to implement Binary Search.

Open Ended Problem:
1) Simulate a simple dictionary. Assume each character contains at least 10 vocabularies. Create an index page for all characters. Retrieve the word using index value. Assume that the index characters from a to z.
2) Design a simple search engine to display the possible websites upon entering a search query. Use suitable data structure for storage and retrieval.
3) Design and Develop the index for a text book of at least 100 pages using alphabets.
4) Design a Student Prerequisite Subjects Management System requires the use of linked list or tree to store different courses and their prerequisites and based on this list it will allow any student to take any course or not.
5) Write a program that uses the radix sort to sort 1000 random digits. Print the data before and after the sort. Each sort bucket should be a linked list. At the end of the sort, the data should be in the original array.

ACTIVE LEARNING ASSIGNMENTS: Preparation of power-point slides, which include videos, animations, pictures, graphics for better understanding theory and practical work – The faculty will allocate chapters/ parts of chapters to groups of students so that the entire syllabus to be covered. The power-point slides should be put up on the web-site of the College/ Institute, along with the names of the students of the group, the name of the faculty, Department and College on the first slide. The best three works should submit to GTU.